

COMPUTER SCIENCE AND ENGINEERING

GRADUATE SCHOOL OF ENGINEERING AND NATURAL SCIENCES

GRADUATE PROGRAMS



ABOUT THE PROGRAM

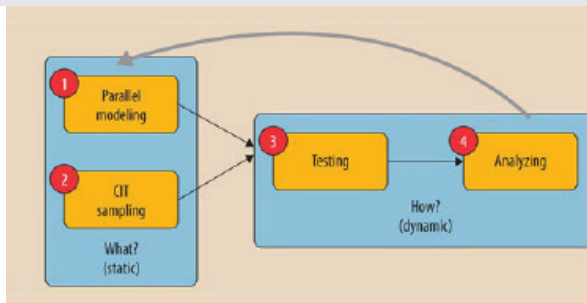
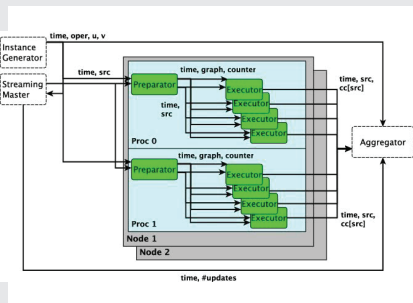
Computer Science and Engineering has contributed immensely in shaping our lives in many areas encompassing communication, commerce, medicine, education, entertainment, and human interaction, to name a few. This significant role will continue to do so in the foreseeable future as well. Current major topics of interest at Sabancı University include the following areas, many of which have direct applicability.

Research Areas

- Artificial Intelligence, Machine Learning
- Cognitive Robotics
- Computer Graphics & Visualization
- Computer Networks
- Computer Vision & Signal Processing
- Data Analytics
- High Performance Computing
- Security and Privacy
- Software Engineering

Faculty Members

- Albert Levi
- Anil Koyuncu
- Berrin Yanıkoğlu
- Cemal Yılmaz
- Erchan Aptoula
- Erkan Savaş
- Esra Erdem
- Hüsnü Yenigün
- Kamer Kaya
- Kürşat Çağıltay
- Onur Varol
- Orçun Çetin
- Öznur Taştan
- Selim Balcısoy
- Yücel Saygın



	A	B	C	D	E	Scheduled test cases
	0	1	1	2	0	$\{r_1, r_2\}$
	0	0	0	0	0	$\{r_1, r_2\}$
	0	0	0	1	1	$\{r_1, r_2\}$
	1	1	1	0	1	$\{r_1, r_2, r_3\}$
	0	1	0	0	2	$\{r_1, r_2, r_3\}$
	1	0	1	1	0	$\{r_1, r_2, r_3\}$
	1	1	1	1	2	$\{r_1, r_2, r_3\}$
	1	0	0	2	1	$\{r_1, r_2, r_3\}$
	1	0	0	2	2	$\{r_1, r_2, r_3\}$
	1	1	1	2	0	$\{r_1\}$
	0	1	0	2	1	$\{r_1\}$
	1	0	0	0	0	$\{r_1\}$
	0	1	0	1	1	$\{r_1\}$



