

COMPUTER SCIENCE AND ENGINEERING

GRADUATE SCHOOL OF ENGINEERING AND NATURAL SCIENCES

GRADUATE PROGRAMS



ABOUT THE PROGRAM

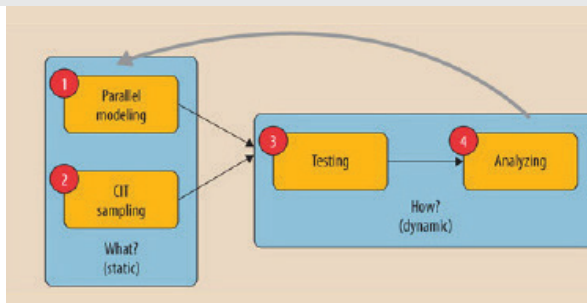
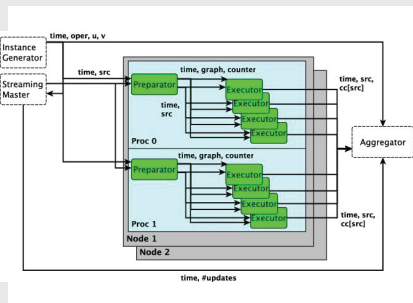
Computer Science and Engineering has contributed immensely in shaping our lives in many areas encompassing communication, commerce, medicine, education, entertainment, and human interaction, to name a few. This significant role will continue to do so in the foreseeable future as well. Current major topics of interest at Sabancı University include the following areas, many of which have direct applicability.

Research Areas

- Artificial Intelligence, Machine Learning
- Cognitive Robotics
- Computational Social Science
- Computer Architecture & Parallel Systems
- Computer Graphics & Visualization
- Computer Networks
- Computer Vision & Signal Processing
- Data Analytics
- High Performance Computing
- Natural Language Processing
- Security and Privacy
- Software Engineering

Faculty Members

- Albert Levi
- Berrin Yanıkoğlu
- Cemal Yılmaz
- Dilara Keküllüoğlu
- Erchan Aptoula
- Erkey Savaş
- Esra Erdem
- Hüsni Yenigün
- İnanç Arın
- Kamer Kaya
- Onur Varol
- Orçun Çetin
- Özcan Öztürk
- Öznur Taştan
- Polat Göktaş
- Selim Balcısoy
- Süha Orhun Mutluergil
- Yücel Saygın



	A	B	C	D	E	Scheduled test cases
	0	1	1	2	0	$\{r_1, r_2\}$
	0	0	0	0	0	$\{r_1, r_2\}$
	0	0	0	1	1	$\{r_1, r_2\}$
	1	1	1	0	1	$\{r_1, r_2, r_3\}$
	0	1	0	0	2	$\{r_1, r_2, r_3\}$
	1	0	1	1	0	$\{r_1, r_2, r_3\}$
	1	1	1	1	2	$\{r_1, r_2, r_3\}$
	1	0	0	2	1	$\{r_1, r_2, r_3\}$
	1	0	0	2	2	$\{r_1, r_2, r_3\}$
	1	1	1	2	0	$\{r_1\}$
	0	1	0	2	1	$\{r_1\}$
	1	0	0	0	0	$\{r_1\}$
	0	1	0	1	1	$\{r_1\}$



